**Combat**

* Left mouse click - Select unit on gridspace
* Left mouse click (held) - Show travel path to gridspace
* Right click - Attack/Move
* Shift + Right click - Activate special

**Limbo**

* Left mouse click - Interact
* Y - Confirm (save, load, accept mission)
* N - Cancel (save, load, accept mission)
* P - Personal (speaking with crew member)
* S - Situational (speaking with crew member)
* B or Right click - Back